

Model Description

Beatsurfing_Random_v2-small_causal_streaming

Name of the model: Beatsurfing_Random_v2-small_causal_streaming

Types of sounds used (free description, instruments, genre, playlist...):

The dataset consists of sounds generated by the RANDOM plugin. A digital synthesis instrument—a wild fusion between a synthesizer and a resonator—RANDOM fluctuates between subtle and brutal variations. While primarily focused on the "bass" register, the generated sounds sometimes drift into sharp, screeching tones. "Deviation and instability" lie at the heart of RANDOM's creativity, making it a perfect candidate for creating a dataset for the RAVE model...

Total duration of audio corpus used for training:

1h05

Artistic intention: Do you want to achieve something special with this corpus?

If RAVE recreates a latent space that enables the reproduction of a range of sounds normally generated by RANDOM, what happens when we manipulate the latent vectors?

The `nn~` object in MAX provides easy access to these vectors, so the idea here is to intervene before the decoder and embark on the exploration of another RANDOM...

A picture, artwork, photo presenting the model



Free additional information: